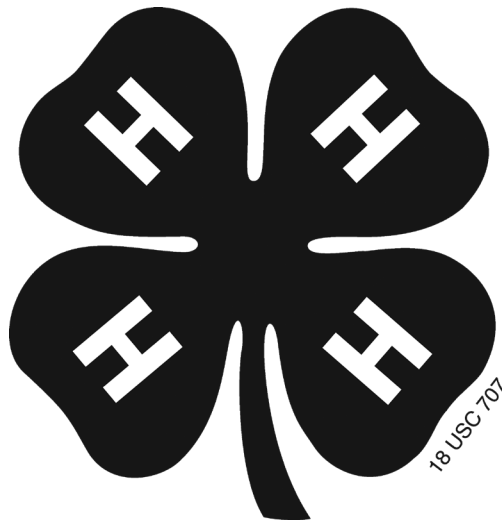


4-H

FAMILY GUIDE



**Your Guide to
4-H in
Knox County**

What is 4-H?

4-H is an extracurricular, volunteer led, family-oriented program.

4-H is activities for boys and girls in grades 3 through 12.

4-H is for urban as well as rural youth.

4-H helps young people develop life skills. A life skill is an ability that one can use in everyday life. The basic life skills are:

1. Building self-confidence.
2. Developing an inquiring mind and making decisions.
3. Setting and meeting goals.
4. Relating to other people.
5. Developing a concern for the community.
6. Developing leadership skills.

MOTTO

"To make the best better."

EMBLEM

The 4-H emblem is the four-leaf clover with the letter "H" on each leaf. The Hs stand for Head, Heart, Hands, and Health.



COLORS

The 4-H colors are green and white. Green symbolizes nature's most common color and represents life, springtime, and youth. White symbolizes purity.

THE 4-H PLEDGE

I pledge

My **head** to clearer thinking

My **heart** to greater loyalty

My **hands** to larger service, and

My **health** to better living

For My club, my community, my country, and my world.

MEMBERSHIP

More than 7 million boys and girls are 4-H members throughout the United States. In Indiana, there are over 130,000 boys and girls who are 4-H members. Knox County currently has a 4-H enrollment of about 650.

4-H YEAR

A new 4-H year starts October 1 of each year and ends September 31 of that following year.

AGE FOR MEMBERSHIP

4-H membership is open to all boys and girls in Knox County who will be in grades 3 through 12. Youth may participate a maximum of ten years in traditional 4-H.

All young persons in kindergarten, first, and second grades may participate in the Mini 4-H program.

4-H PARENT (HOME HELPER)

Purpose: Provide support to your child in 4-H.

Responsibilities:

1. Help your child enroll in the 4-H Club and meet the 4-H requirements.
2. Help your child select one or more suitable 4-H Projects to complete.
3. Make sure your child attends the 4-H Club meetings. Post and help your child use the club calendar. Provide or arrange for transportation.
4. Help your child to complete any 4-H responsibilities he or she may have volunteered for, been elected to, or selected for.
5. Attend at least three Club meetings (the first and two others).
6. Help with at least one 4-H club activity during the 4-H year. Volunteer, don't wait to be asked.
7. Support your child's 4-H project work.
 - A. Make sure your child attends any project workshops. Provide or arrange for transportation.
 - B. Help your child gather any materials needed.
 - C. Help your child complete one or more articles for exhibit and make sure he/she can exhibit them at the County 4-H Fair. Provide transportation and encouragement.
 - D. Help your child complete, and turn in on time, 4-H project records.
8. See back side of this sheet for other ways that you can help as a 4-H Parent.

Assistance Available:

- | | |
|-----------------------------------|--|
| 1. 4-H Club Organizational Leader | 5. 4-H Project Records |
| 2. 4-H Project Leader | 6. Purdue University Cooperative |
| 3. Experienced 4-H Parents | Extension Service Office - Knox County |
| 4. 4-H Project Manuals | 812-882-3509 |

Time Commitment:

One 4-H year includes about 1.5 hours per month for club meetings and time each week for 4-H project work. A total of 15-30 hours per year is required.

Benefits:

Help your child learn and grow, share experiences with your child, improve relationships with your child, make a contribution to youth in your community, and develop a sense of accomplishment.

Qualifications:

- Interest in child's activities.
- Commitment of time and energy to 4-H members.
- Ability to assist, but still allow the member to do his/her own work.

OTHER WAYS THAT 4-H PARENTS CAN HELP:

1. Learn about 4-H: what it stands for, how it operates, how it is funded.
2. Advise your child in selecting 4-H projects.
3. Show your interest and enthusiasm for the projects selected. Find out what is suggested for the members to do and learn.
4. See that when a project is started, it is also completed.
5. Encourage your 4-Her when he/she succeeds and provide even more encouragement when he/she fails.
6. Be an example! Help your 4-Her to be a good sport, and appreciate the successes of others.
7. Keep informed about 4-H through information that comes to members of your family. Be a 4-H booster in your community.
8. Make 4-H Club work FAMILY work, but, let the boys and girls do their work and carry their own jobs to completion. Be their guide only.
9. Provide transportation to local meetings and county events in which your child and others of the club are interested. Or, provide refreshments for meetings or special functions. Don't wait to be asked; just volunteer this help!
10. Attend 4-H meetings and other special events.
11. Help your 4-Her find a way to participate in special events that interest him/her such as county contests, camps, Fairs, displays, or shows.
12. Support your local 4-H leaders. Get acquainted with them. Let them know you appreciate their efforts.
13. Offer your services to assist the local leaders. You have knowledge and skills that are needed in 4-H.
14. If the need arises, help find local leaders for your 4-H Club. Several kinds of leaders are needed: organization, project, and activity leaders. Consider helping in one of these ways yourself. Volunteer applications are available in the Extension Office.
15. Remember that the real object of 4-H is to develop your sons and daughters into finer citizens. The way they work on projects, participate in meetings, and conduct themselves at competitive events, etc., will help set work and character standards for the rest of their lives.

WHO'S WHO IN 4-H

4-H member	Any child currently in grade 3 through grade 12 who fills out an enrollment form and meets the club requirements.
Mini 4-H member	Any child currently in kindergarten, first, or second grades who fills out an enrollment form and meets the club requirements.
Club Leader	An adult volunteer who is responsible for the organizational aspects of the club.
Project Superintendent	A volunteer who answers questions a 4-Her may have about a project. This person is often a 4-H parent with special expertise in a particular subject area. The Project Superintendent names and telephone numbers are found in the 4-H Handbook under each project area.
Junior Leader	A 4-H member who is grade 7 through 12. The Junior Leader year runs from September through August. The group has monthly meetings, performs community service projects, and sponsors various events.
Parents	Important to the success of the child in 4-H. Parents are ENCOURAGED to attend club meetings as well as county-wide events with their child.

COUNTY LEVEL

All 4-H volunteers go through a stringent screening process which includes a background check before being allowed to work with 4-H members.

4-H Council	This is the short name for the Knox County 4-H Council, Inc. The 4-H Council meets monthly and is the policy-making organization for Knox County 4-H. There are twenty-four volunteers on this board. There is a representative for each of the eleven townships, elected to two-year terms by the 4-H families residing in that township. In addition, there are youth representatives that are elected and serve a two-year term.
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Extension Educators They are professionals who help to carry out the 4-H program and serve as a source of research-based information. Our county has 3 educators - a Health & Human Science Educator, 4-H Youth Development Educator, and an Agriculture & Natural Resources Educator. The Extension Office is located in the Vincennes University: John Deere/ Deisel Technology Building, 4259 N. Purdue Rd located off of Highway 41. The telephone number is 882-3509. Office hours are 8 am to 4 pm, Monday through Friday. The office is closed on county holidays.

STATE LEVEL

Purdue University Purdue is a land grant college that has the responsibility for taking education to the people of the state. The 4-H program is part of that directive in the Youth Development & Agricultural Education Department.

State 4-H Program Leader The State 4-H Program Leader has the responsibility for 4-H programming at the State Level. The 4-H Program Leader is based at Purdue University, Department of Youth Development and Agricultural Education.

State Specialist State Specialists have responsibility for the 4-H program on a statewide basis. Each one has a specific part of the total 4-H program. They are based at Purdue University and are under the direction of the State 4-H Program Leader.

Indiana 4-H Foundation This nonprofit organization works to provide additional resources for the 4-H program. They sponsor scholarships, funding for county and state programs, finance the State 4-H Leaders recognition, trips for outstanding youth to National 4-H Congress, as well as underwrite the cost of many 4-H trips offered on the state level. Forms for donation are available at the County Extension Office. They also sponsor the 4-H license plate program. Contact the Extension Office for information about license plates for your vehicles.

4-H CLUBS

There are 15 4-H Clubs in Knox County. Each club has at least one leader. The names of the clubs and the leaders are:

DECKER/ST. THOMAS

Rex Decker	881-9366
Darlene Decker	769-4545

KNOX TRACTOR

Don Osborne, Jr.	743-2546
Kenneth Risley, Jr.	887-1584
Paul Clingerman	574-551-8312

FLYING DUTCH/FREELANDVILLE

Rebecca Bland	328-9332
Martha Vance	890-4901

DOG CLUB

Karin Schmidt	887-5948
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LITTLE RASCALS/VINCENNES

Lisa & Robert Willis	882-1322
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HORSE & PONY CLUB

Dianna Hatcher	890-7726
Rob French	890-2005

MONROE CITY

Kim Downen	886-6732
Kristen Downen	

LIVESTOCK CLUB

Tracee & Jeff Rode	887-7364
Heather & Jason Misiniec	735-2023

NORTH KNOX 4-H CLUB

Joe King	887-7143
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RABBIT CLUB

Jennifer Kramer	735-4100
Phillip Hedge	890-5230

OUR GANG

Joe Black	882-0477
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JUNIOR LEADERS

4H Educator	882-3509
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VIGO POWERS

Kate Hammelman	338-1215
Holly Spanger	890-7904
Jennifer Anthis	890-7534

NORTH KNOX **MINI** 4-H

Angela Holscher	890-0695
Andrea Chattin	890-6370

VINCENNES **MINI** 4-H

4H Educator	882-3509
Knox County Junior Leaders	

4-H clubs meet once or more each month, from October until the Fair.

4-Hers may belong to any 4-H Club in the county. Residence does not restrict club membership. However, most 4-Hers belong to the club closest to where they live or attend school. Some clubs have yearly dues of no more than \$5 per member. Dues vary by club.

4-Hers may change membership to another club if they wish. It is important to notify the Extension Office (882-3509) and the leaders of both clubs (the one you are leaving and the one you are joining).

Each club elects officers from the club membership. The officers conduct the business portion of the club meeting.

The EXTENSION NEWSLETTER

The bi-monthly extension newsletter is sent to every 4-H home in Knox County. Be sure to read your newsletter carefully to find out about club meetings, project workshops, and other timely 4-H news!

4-H PROJECTS

4-H projects are learning experiences for the 4-H members. 4-H members must sign up for at least one project each year and complete the records for that project. A member is encouraged to exhibit at the Fair as part of their project completion.

Some projects are divided by grade, while others are divided by the number of years of participation in that project. Grade is determined by the grade the member was in at the time of enrollment, or the school year preceding the Fair.

4-H members may add or drop projects until May 15th at 11:59 p.m. To add or drop a project you login to your family profile on 4hOnline (in.4honline.com). If you have questions please contact the Extension Office at 882-3509.

4-H HANDBOOK

The Handbook has the information members need to know about what their Fair exhibit should include. The handbook can be found online at: <http://extension.purdue.edu/knox> under the 4-H Youth Development.

4-H PROJECT MANUALS AND RECORD SHEETS

Most 4-H projects have manuals that give in-depth information for that project. You will use the same manual for that project for a series of years until you move up to the next division. Be sure not to lose your manual!

MY RECORD OF 4-H ACHIEVEMENT

White cards labeled "My Record of 4-H Achievement" should be filled out completely each year. These are available from 4-H Club Leaders and the County Extension Office. It is important that these be filled out accurately in order to remember what you have done in 4-H and to apply for trips, awards and scholarships throughout your 4-H career. The "My Record of 4-H Achievement" is to be kept in the front of your Green Record Book. Be sure to update your information every year.

4-H records should be filled out as completely and accurately as possible. Parents may oversee the child's work, but we expect the child to do his or her own writing.

An example of how to complete the "My Record of 4-H Achievement" is found at the end of this publication.

PROJECT SELECTION

In choosing a project, a member will consult with his or her parents and 4-H leader(s). After considering all the projects available and the requirements of each, he or she should select one based on:

1. Interest, needs, and capabilities
2. Family situation
3. Suitability of the area in which he or she lives

Members enrolling for the first time will take a minimum of one project. As a member gains knowledge and experience, the scope of the project may be increased and additional projects selected. A brief explanation of each project is included in this 4-H Family Guide. Members may also ask the project superintendent about the project and the requirements for that project.

Early in the 4-H career, a member needs to consider developing a tentative project plan to guide him or her until he/she is past 4-H age. Some projects should be continued each year, with increases in the size of the project when possible. Members should also try to enroll in additional projects which are related to his or her other project work. For example, an electric project member may want to enroll in home improvement, woodworking, safety, or

automotive projects. If possible, an older member should consider expanding project work to develop a complete farm, ranch, business, or home management program.

The project work is the core of the 4-H member's experience. Successful project completion results in member satisfaction and expansion of future project work. The learning experiences one obtains through his or her project could even lead to career/vocation possibilities.

FAIR JUDGING

Projects exhibited at the 4-H Fair will be judged. Non-perishable exhibits will be checked in and judged on the second Saturday prior to the Fair between 8:00 and 11:00 am. Perishable exhibits (foods, flowers, garden, crops, sewing - anything that will spoil or wilt) will be judged the Saturday prior of the fair between 8:00 and 11:00 a.m. Check-in and judging stations are placed throughout the 4-H Building. The judging method we use is "conference judging".

Conference judging means that your Fair exhibits will be judged in your presence, as you check in. Here are some questions that you may be asked in a conference judging setting.


- ✓ What new things did you learn?
- ✓ Have you taken this project before?
- ✓ How much time did you spend on this project?
- ✓ What were your goals for this project?
- ✓ What would you like to change about your exhibit?
- ✓ Tell me something about this exhibit that you want me to know.
- ✓ What did you like best (or least) about this project?
- ✓ Did you do this exhibit at school or was it in a workshop setting?
- ✓ Did you have any difficulty with this exhibit or do you have any questions that I may be able to answer?

No Project leaves the Building until Friday @ 9:30 pm of Fair Week!

COMPLETING THE FAIR ENTRY TAG

How to complete the Fair entry tag:

"ENTRY TAG" Knox County 4-H	
NAME	Chris Clover
PROJECT	Electricity
CLUB	Classy Clovers
Div	1
#	



The Fair entry tag is to be securely attached to the exhibit in a visible place. The Fair entry tag is to be placed in the lower right hand corner of poster exhibits.

RIBBONS

4-H uses the Danish system of ribbon awards. In this system, the ribbon placings are defined as follows:

- BlueAbove the average of the group
- RedAverage
- WhiteBelow the average of the group

PREMIUM MONEY

4-H members receive cash based on the ribbons they are awarded at the Fair. Specific details of amounts awarded are found in the 4-H Handbook. The money is distributed by the Knox County 4-H Council and can be picked-up after 3:00 p.m. the Thursday thru 10:00 am Saturday of the Fair in the 4-H Building office.

AWARDS & TRIPS

Awards are given to 4-H members prior to the Livestock Auction on Friday evening of the Fair in the livestock arena.

Some 4-H members are eligible to apply for trips taken the following summer. Most of the trips take place between June and July. The trip application is mailed to all 4-H members eligible to attend.

ACTIVITIES AND EVENTS

Each club will have special activities for their club members throughout the year. In addition, there are county-wide events in which a 4-Her may participate.

Project Workshops- A variety of workshops in different project areas are offered each year. Be sure to read your newsletter to know what workshops are offered.

Performing Art- This annual talent show is an event of fun and learning for 4-H Clubs as well as individual 4-H members. This event takes place in April.

4-H Camp

This three day, two night camp takes place each summer and is open to 4-H members in grades 3-6. The 4-H members participate in many outdoor activities as they learn by doing. We camp at Santa Claus Campground in Santa Claus, Indiana with 4-H'ers from Gibson and Spencer Counties. 4-Hers in grades 9 and above may apply to be Camp Counselors, if they have completed the CIT program.

SUMMARY OF COUNTY PROJECTS

The following is a listing of the projects which you may take if you enroll in a 4-H club in Knox County. For additional information contact one of the 4-H Club leaders or the Knox County Extension Office.

Please note that the descriptions listed below are general descriptions of the beginning divisions and are not intended to serve as an overall description of the entire project.

AEROSPACE - This project explores how to build model rockets.

AGRICULTURAL TRACTOR - Learn to care for and safely operate tractors and machinery. Participate in the Tractor Operator Contest. Exhibit your poster.

ANIMALS: POSTER -

ARTS & CRAFTS: FINE ARTS - Make and exhibit a craft item in one of these areas

ARTS & CRAFTS: NEEDLE CRAFT - Make and exhibit a craft item in one of these areas

ARTS & CRAFTS: OTHER CRAFT - Make and exhibit a craft item in one of these areas

ARTS & CRAFTS: MODEL CRAFT - Make and exhibit a craft item in one of these areas

ARTS & CRAFTS: WEARABLE ART- Experiment with different art techniques and create anything from a tote-bag, shoes, or clothing.

BEEKEEPING -

BEEF - Learn how to care for your beef animal and to keep records. Bring your calf to the Fair!

BICYCLE - Learn how to safely ride your bike. Participate in the Bicycle Rodeo! You will exhibit a poster at the Fair.

CAKE DECORATING - Learn how to decorate cakes. You will exhibit a decorated cake at the Fair!

CAKE DECORATING: CUPCAKE DECORATING - Learn how to decorate cupcakes. You will exhibit a decorated cupcake at the Fair!

CAT - Learn how to care for your cat. You will show your cat at the Cat Show.

CHILD DEVELOPMENT - Learn how to care for children. You will exhibit a toy or game you made and a notebook.

COMPUTER SCIENCE - Learn about computer operation and programming. Your exhibit will be a poster.

CONSUMER CLOTHING - Learn to make good decisions when you buy clothes. You will exhibit your purchase(s) and notebook, and participate in the 4-H Fashion Revue.

CREATIVE & EXPRESSIVE ART: CREATIVE WRITING-

CREATIVE & EXPRESSIVE ART: CARD MAKING- Make your own greeting cards for friends and family. You will exhibit the greeting cards you made.

CREATIVE & EXPRESSIVE ART: CONSTRUCTION TOYS- use Legos, K-Nex, Consturx, craft sticks, or other material to show us how you can creatively build objects.

CREATIVE & EXPRESSIVE ART: FASHION DESIGN- This project helps you decide what clothes and jewelry fit your style and features.

CREATIVE & EXPRESSIVE ART: GIFT WRAPPING - Find out how to wrap gifts in new and different ways! Exhibit a package you have wrapped.

CREATIVE & EXPRESSIVE ART: SCRAPBOOK - Preserve your memories in an organized and creative way. Your memories might include family, school or 4-H. Exhibit ten pages of your scrapbook.

CROPS - Raise one or more of the following: Alfalfa, Corn, Soybeans, and Wheat. Exhibit your crop(s) at the 4-H Fair.

DAIRY - Learn how to care for your dairy animal and to keep records. Bring your animal(s) to the Fair!

DOG - Feed, train and care for your dog. Show your dog at the Dog Show.

ELECTRIC - Find out what electricity is and how to use it safely. You will exhibit something you have made.

ENTOMOLOGY - Collect different bugs, learn their names, and exhibit them at the Fair.

FLORICULTURE - Learn all about growing indoor and outdoor flowers. Exhibit what you have grown at the Fair.

FOODS - Find out about nutrition and how to make things your family will love to sample! Exhibit what you have baked.

FOODS: CREATE-A-MIX- Create your own recipe from a package mix by adding a combination of ingredients.

FOODS: FOOD PRESERVATION - Learn the most up-to-date methods of preserving food. Exhibit what you have preserved.

FORESTRY - Learn all about trees, wood and its uses, and much more. Exhibit a poster.

GARDEN - Grow and exhibit vegetables from your garden.

GENEALOGY - Trace your family history and learn more about your ancestors. Your exhibit is a notebook.

GEOLOGY-Learn more about different rocks and minerals. Prepare a collection for the Fair!

GOAT - Learn how to care for your goat and to keep records. Bring your goat(s) to the Fair.

HEALTH - Explore health practices and careers and make a poster for the Fair showing what you have learned.

HOME ENVIRONMENT - Explore ways to make your living area more attractive through color and texture. Exhibit something you have created.

HORSE & PONY - Learn to care for your horse or pony and to keep records. Bring your horse or pony to the Fair.

MICROWAVE COOKING -Learn how to prepare everything from simple snacks to complete meals. Exhibit at the Fair!

PERSONALITY- Get to know yourself and those around you better. Your exhibit will be a poster.

PHYSICAL HEALTH: SPORTS-Display your abilities and activities you enjoy on an educational poster.

PHOTOGRAPHY - Learn to take great pictures. Your exhibit will be a display of pictures you have taken.

POULTRY - Care for your chickens and learn to keep records. Bring your chicken(s) to the Fair!

RABBIT - Care for your rabbits and learn to keep records. Bring your rabbit(s) to the Fair!

RECYCLING - Learn how to help save the environment by recycling products used everyday.

SEWING - Learn to Sew! Make something to wear or for your room. You will also participate in the 4-H Fashion Revue.

SHEEP - Care for your sheep and learn to keep records. Bring your sheep to the Fair.

SHOOTING SPORTS - Learn safety and the basics of air rifle, air pistol, or archery target. You may exhibit a poster, notebook, or handmade item at the county fair.

SMALL ENGINE -

SMALL ENGINE: AUTOMOTIVE - Learn about tools, simple machines, and restoration in this project!

SOIL & WATER SCIENCE - Learn about problems and conservation of our (soil & water) natural resources.

SPORT FISHING- Learn all about fishing and exhibit a poster on the different aspects of fishing.

SWINE - Care for your swine and learn to keep records. Bring your pig(s) to the Fair!

VERBAL COMMUNICATIONS - Participate by entering the Public Speaking and Demonstration Contest.

VETERINARY SCIENCE - Learn about animal health and disease. Your exhibit will be a poster.

WEATHER & CLIMATE - Learn how to observe the weather and record what you observe. Your exhibit will be a poster.

WEEDS - Collect and identify common weeds of Indiana. Exhibit your collection at the Fair.

WELDING -

WILDLIFE - Learn about animals, their habitat and diet. Exhibit a poster.

WOODWORKING - Learn to build things with wood while using the tools safely. You will exhibit an item you have made (a birdhouse or tool box).