

## **CHILD DEVELOPMENT-County & State Fair Project**

Four State Fair exhibits will be selected – one from each level.

A completed record sheet signed by your 4-H leader **must** be presented, along with your exhibit, at project check-in at the fair.

This project is divided into four levels according to the following breakdown:

<b>Level A</b>	Grades 3 & 4
<b>Level B</b>	Grades 5 & 6
<b>Level C</b>	Grade 7, 8 & 9
<b>Level D</b>	Grades 10, 11 & 12

**Suggested Learning Experiences:** *Complete at least 3 activities from your manual each year, each from a different chapter. Different activities should be completed each year, with at least one activity completed in each chapter by the completion of the level.*

### **For All Posters, Notebooks, and Display Boards:**

It is recommended/suggested that all posters, notebooks, and display boards include a reference list indicating where information was obtained, giving credit to the original author, to complete the 4-H member's exhibit. This reference list should/might include web site links, people and professionals interviewed, books, magazines, etc. It is recommended this reference list be attached to the back of a poster or display board, be the last page of a notebook, or included as part of the display visible to the public. A judge is not to discredit an exhibit for the manner in which references are listed or a lack thereof.

#### **General Rules for Posters**

1. All posters must be 22" x 28", exhibited horizontally, must have a firm backing and a clear plastic covering.
2. Place a small label in the lower right-hand corner of poster with the following information: Name, Grade/Age, Club, Project, and Level.
3. Refer to "How To Prepare A Poster Project" in this handbook for details on preparing posters.

#### **General Rules for Binder Notebooks**

1. Place an identification label on front of notebook with the following information: Name, Grade/Age, Club, Project, and Level.
2. Include a title page inside notebook naming activity (or activities in Levels C and D).
3. Pages of activity and explanation should follow title page.
4. Photographs are helpful to show the activity being used or assembled.
5. Optional: Plastic sheet protectors, page decorations, binder cover decoration, etc.

#### **General Rules for Displays**

1. Display may be table top or floor style, not to exceed 36" x 36" x 36". Display may include item(s) made in the activities you completed this year.
2. Display must be self-supporting to be viewed by the public.

#### **General Rules for Interactive Demonstrations**

1. An interactive demonstration is a fun way to share what you have learned with others. The key is getting your audience involved in doing what you are doing, not just showing them.
2. An interactive demonstration can be given anywhere there are a lot of people, such as a county fair, a shopping mall, or any community event. A 4-H meeting or a Junior Leader meeting is also a great place to give a demonstration.
3. An interactive demonstration can be on almost any topic. Here are some questions to ask yourself when choosing a topic:
  - Is it something that can be given in 3-5 minutes?
  - Is it something that would interest the general public?
  - Is there something "hands-on" for the audience to do?
  - Can the supplies for the "hands-on" activity be used over and over again, or will they have to be replaced every time? (Note: If they have to be replaced, this will add to the cost.)
4. Your demonstration should last about 3-5 minutes, and you may need to do it over and over with many different people.

5. There is no prepared speech in an interactive demonstration; it is a two-way conversation. Your goal is to involve the audience, and you can do this by having them:
  - Do what you are doing.
  - Play a game.
  - Answer questions.
  - Do a hands-on activity.
6. There are some ideas that would be good for demonstrations in the manuals. A checklist for a good interactive demonstration is included in the manual.

### Exhibit Requirements

**Level A (Grades 3 & 4)** – Exhibit one of the following:

1. Choose one activity that you completed in this level. Exhibit a poster or binder notebook that shows or tells what you did with this activity.
2. Create a display no larger than 36" x 36" x 36" using one of the activities from the Level A manual. Complete an Activity Card and attach it to the exhibit. A sample Activity Card is on page 40 in the manual. Use a 5" x 8" index card or larger cardstock to create your card.
3. Present an interactive demonstration.

**Level B (Grades 5 & 6)** – Exhibit one of the following:

1. Choose one activity that you completed in this level. Exhibit a poster or binder notebook that shows or tells what you did with this activity.
2. Create a display no larger than 36" x 36" x 36" using one of the activities from the Level B manual. Complete an Activity Card and attach it to the exhibit. A sample Activity Card is on page 40 in the manual. Use a 5" x 8" index card or larger cardstock to create your card.
3. Present an interactive demonstration.

**Level C (Grades 7, 8 & 9)** – Exhibit one of the following:

1. Exhibit a poster based on one activity you completed in your manual or one that promotes physical, emotional or cognitive skills.
2. Exhibit a binder notebook that includes information based on one of the activities you completed this year.
3. Create a display no larger than 36" x 36" x 36" using one of the activities from the Level C manual or one that promotes physical, emotional or cognitive skills. Complete an Activity Card and attach it to the exhibit. A sample Activity Card is on page 40 in the manual. Use a 5" x 8" index card or larger cardstock to create your card.
4. Present an interactive demonstration.

**Level D (Grades 10, 11 & 12)** – Exhibit one of the following:

1. Exhibit a poster based on one activity you completed in your manual or one that promotes physical, emotional or cognitive skills.
2. Exhibit a binder notebook that includes information based on one of the activities you completed this year.
3. Create a display no larger than 36" x 36" x 36" using one of the activities from the Level D manual or one that promotes physical, emotional or cognitive skills. Complete an Activity Card and attach it to the exhibit. A sample Activity Card is on page 40 in the manual. Use a 5" x 8" index card or larger cardstock to create your card.
4. Present an interactive demonstration.

### Manual:

Level A – 4-H 973 *Building a Bright Beginning*  
 Level B – 4-H 974 *Building Blocks of Learning*  
 Level C – 4-H 975 *Building a Strong Foundation*  
 Level D – 4-H 976 *Building Relationships Toward a Brighter Tomorrow*

### Record Sheet:

4-H 973A-W  
 4-H 974A-W  
 4-H 975A-W  
 4-H 976A-W



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