4-H online 2.0

October 15 enrollment begins: http://v2.4honline.com

Enrollment updates Families

- Use the same family login information
- Families will have to add info again, such as years in 4-H, and age because they did not carry over.
 - Be careful to enter correct information.
- The screen will take you next to Clubs. Remember Units=Clubs.
- There will be instruction pages built in to help navigate the process.
- Written instructions will be shared from our office through USPS letters, Dearborn County 4-H
 webpage, Purdue Extension Dearborn County webpage, Dearborn County 4-H Facebook when
 available.
- If children are Homeschooled, enter Homeschool under School
- Health form & extended health form for overnight are now included in enrollment process.
 These health forms will be available to educators throughout the year, and families may edit if something changes.

Enrollment updates Volunteers

- Minority Youth Training is offered during Volunteer enrollment and may be completed online immediately. In-person trainings are still acceptable and educator will update volunteer profile if completed face-to-face
- Adult Behavioral Expectations and other permissions continue to be included in online enrollment.
- Volunteer types-select your type of volunteer
 - o Club leader
 - o Program (general) volunteer
 - Project (goat, SAFE, etc.) volunteer
 - Activity volunteer
- Volunteers who are returning that did not put in a birthdate in 4HOnline 1.0 (it was not required then) have an extra step during enrollment. What you have to do upon logging into 2.0, you will need to select View next to your name. You will edit your information to add a birthdate. Then you can return back to your member list to enroll. Since the new system heavily relies on birthdates to determine years in 4-H distinction between mini 4-H, club members, and volunteers, the birthdate is needed.

Benefits to new version

• Club leaders can access club roster and send an email directly. I think they will be able to attach a document too.