

# **Project Title: Arts and Crafts, Wearable Art**

## Description:

Allows youth to learn life skills and grow in project knowledge while expressing creativity in creating clothing designed with their own artwork.

#### **State Fair Entries:**

5 entries total per county in the Arts and Crafts categories: Candle Making, Pottery, Ceramics, Latch Hook, Macramé, Metalcraft, Misc. Craft, Wearable Art, Holiday Project, Leathercraft, Reed craft

### **Exhibit Guidelines:**

Division	Project Book County Packet County Packet
Beginner (Grades 3, 4, 5)	County Packet
Intermediate (Grades 6, 7, 8)	County Packet
Advanced (Grades 9, 10, 11, 12)	County Packet

Artificial Intelligence (AI) may be used, with parent permission, when creating this exhibit and is to be documented as a reference. A majority of the work to create this exhibit is to be the 4-H member's original work.

Youth may exhibit any art or craft that does not meet exhibit requirements in Fine Arts, Needle Craft, Model Craft or Construction and Architectural Replica.

Exhibitors should be considerate of space. Exhibits too large to safely move or requiring lots of space should be exhibited using photographs and a description of work in a notebook.

All arts and craft exhibits must include a <u>4-H Craft Information Card</u>, <u>4-H 618A</u>. This information card is to describe work completed so the judge can more accurately evaluate the exhibit.

If multiple pieces make up the exhibit, a photograph of the complete exhibit should be attached to the exhibit so the total exhibit can properly be displayed. For safety purposes any craft exhibit that resembles a sword, knife, or look-a-like weapon will be judged but will not be displayed. If exhibiting jewelry or a small article, a display may be necessary. Example: Use the back of an old picture frame that has a prop on it, cover with stuffing and a colored fabric that will compliment your article.

Wearable Art items are eligible to be modeled in Fashion Revue in the appropriate category. Contact the Extension Office for further information.

The following guidelines are SUGGESTIONS ONLY, based on past project requirements. Exhibits will not be penalized if they deviate from the suggestions. Exhibits should showcase age-appropriate skills of the exhibitor.

### **Exhibit Class Guidelines:**

## Beginner (grades 3-5 suggested)

Create and exhibit one age/grade appropriate artwork.

Suggestion: One wearable item you have decorated using paints, ink, fabric, jewels, buttons, ribbons, trim, etc. such as a sweatshirt, tennis shoes, jacket, shirt, pants, skirt, or apron. Attach to project – 4-H-618A-W "4-H Craft Information Card" for description of work completed on the project.

# Intermediate (grades 6-8 suggested)

Create and exhibit one age/grade appropriate artwork.

Suggestion: Stitched or tie-dyed garment(s). Examples: hand stitches such as cross stitch, embroidery, or smocking.

Attach to project – 4-H-618A-W "4-H Craft Information Card" for description of work completed on the project.

### Advanced (grades 9-12 suggested)

Create and exhibit one age/grade appropriate artwork.

Suggestion: A coordinating set of jewelry, or a coordinating outfit that can be worn.

Attach to project - 4-H-618A-W "4-H Craft Information Card" for description of work completed on the project.