

FASHION REVUE

PLEASE NOTE: Any changes/updates from the previous year will be *BOLDED and ITALICIZED!* Pay special attention to any projects with *BOLD, ITALICIZED WORDS* because they have changed from last year.

This project teaches youth skills to present themselves in a professional manner by providing an opportunity for youth to model the outfit constructed in the 4-H sewing project.

Completion, exhibition participation, and State Fair information for Entomology			
Division/Level	Grades (suggested)	Completion Activities Needed	Maximum State Fair Entries
Junior Sewing Fashion Revue	Grades 3-7	Completion of 4-H wearable Sewing Project	No State Fair Entries
Senior Sewing Fashion Revue	Grades 8-12	Completion of 4-H wearable Sewing Project	6 Senior Exhibits, with no more than two exhibits per category
Consumer Clothing Beginner Fashion Revue	Grades 3-5	Completion of Consumer Clothing Project	No State Fair Entries
Consumer Clothing Intermediate Fashion Revue	Grades 6-8	Completion of Consumer Clothing Project	No State Fair Entries
Consumer Clothing Senior Fashion Revue	Grades 9-12	Completion of Consumer Clothing Project	1 Entry

State Fair Note: State fair fashion revue grand champion will be selected from the six senior sewing category champions modeling their sewn garment or outfit plus the advanced consumer clothing champion modeling their purchased outfit. ***An exhibitor may participate in only one senior fashion revue category at state fair.***

Note: Judging for Fashion Revue is **TYPICALLY** held on the Tuesday before the Fair along with the Sewing construction and Consumer Clothing judging. Public Fashion Revue is the Thursday before the Fair.

GUIDELINES

1. Refer to the Hendricks County 4-H Policies, Entry & Exhibit **Guidelines** for poster and general display guidelines.
2. All participants will be judged on the "total look."
3. 4-H members in the Senior Division may enter as many as two (2) Fashion Revue categories with appropriate outfits. If creating two exhibits, a member does not have to exhibit the same outfit in Construction which is worn in the Fashion Revue. However, to participate in the Fashion Revue a garment must be exhibited in Construction.
4. Consumer Clothing members must exhibit the same outfit that was purchased for their project. And the exhibit for Fashion Revue must include the total exhibit required for the 4-H sewing construction project.
5. All garments and outfits modeled in Fashion Revue, except consumer clothing entries, must have been constructed by the 4-H member modeling that same garment or outfit.
6. Youth qualifying to exhibit the same garment or outfit in Indiana State Fair Sewing and Fashion Revue must choose which project they wish to participate as one cannot exhibit the same garment or outfit in both projects at State Fair.
7. **DEFINITION OF AN OUTFIT:** An outfit is a garment or garments that when put together make a complete look - such as one- or two-piece dress, or one- or two-piece pant suit, or a three-piece combination, such as pants, vest, and blouse or shirt.

EXHIBIT CLASSES

Sewing Fashion Revue Junior: Grades 3-7 (suggested)

- Model the garment or outfit constructed for the sewing construction project. Accessories may be purchased or selected from what you currently have.

Sewing Fashion Revue Senior Categories: Grades 8-12 (suggested)

- **Informal or Casual Wear:** A complete outfit of 1 or 2 pieces suitable for school, weekend, or casual, informal activities. *In this category, a* complete outfit is defined as a garment or garments that when put together make a complete look - such as one- or two-piece dress, or one- or two-piece pant suit, or a combination, such as pants, vest, blouse or shirt.
 - **Dress Up:** This is suitable for special, church, or social occasions that are not considered to be formal. It may be an outfit of one or more pieces with or without its own costume coat or jacket (lined or unlined). This is not an outfit that would be worn to school, weekend, or casual, informal activities.
 - **Free Choice:** A complete outfit comprised of garments that do not fit in the other classifications. A complete outfit is defined as a garment or garments that when put together make a complete look - such as one- or two-piece dress, or one- or two-piece pant suit, or a three-piece combination, such as pants, vest, and blouse or shirt. Individual garment examples include: tennis wear, swim wear, athletic or sportswear, lounge wear, riding habits, historic, dance, theatrical, or international costumes, capes, and unlined coats.
 - **Suit or Coat:** The suit consists of two pieces including a skirt or pants and its own lined jacket. It is not a dress with jacket as in "dress up wear". The coat is a separate lined coat. It will be judged separately as a coat with its own accessories.
 - **Separates:** Consists of three garments that must be worn as a coordinated complete outfit. *In this category, a* complete outfit is defined as a garment or garments that when put together make a complete look - a three-piece combination, such as pants, vest, and blouse or shirt. Each piece should be versatile enough to be worn with other garments.
 - **Formal Wear:** This outfit may be one or more pieces suitable for any formal occasion, such as proms, weddings, and formal evening functions.
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CONSUMER CLOTHING FASHION REVUE:

Consumer Clothing Fashion Revue Beginner: Grades 3-5 (suggested)

Model your purchased outfit and accessories that you have for the Consumer Clothing Project.

Consumer Clothing Fashion Revue Intermediate Grades 6-8 (suggested)

Model your purchased casual or school outfit and accessories that you have for the Consumer Clothing Project.

Consumer Clothing Fashion Revue Senior: Grades 9-12 (suggested)

Model your purchased outfit and accessories that you have for the Consumer Clothing Project. Accessories may be purchased or selected from what you have.