

Showing Livestock

Hendricks County Mini 4-H











Use this booklet as a guide to completing your checklist in the 2020 Mini 4-H Farm Animal Booklet if you plan on showing an animal at the Fair.

Welcome to Showing an Animal in Mini 4-H!

NEW FOR 2020: Mini 4-H members interested in showing an animal at the Hendricks County 4-H Fair now have that opportunity! Mini 4-H members will NOT exhibit their own animals, but will be partnered with a regular 4-H member Mentor to learn more about their animal. Mini 4-H members will have a designated time that they will then be able to show their Mentor's animal in the ring (no placings will be given, only for exhibition). Mini 4-H members may find their own Mentor or can request a Mentor be assigned to them from a designated species.

In order to show an animal at the Hendricks County 4-H Fair, Mini 4-H members must complete 3 of the 5 activities listed in the Mini 4-H Farm Animal Manual with their Mentor. Write the date for the activities you have completed and have your Mentor sign to verify completion. You can complete three different activities or do one activity multiple times. The only species available for showing in Hendricks County will be Goats, Rabbits, Sheep, and Swine.

How to use this book – This work book has three sections:

- 1. Livestock References and Resources This information will help you if you choose to complete the task of naming the parts of a livestock animal that you are studying. These are also great resources for you to review with your mentor to learn more about the animal you will be showing!
- 2. Mentor/Mentee Information and Mini 4-H Waiver This page MUST be submitted no later than May 15th to the Extension Office. The sooner you turn it in, the sooner you can start working with your mentor! This sheet has a place for you to explain who your mentor is OR if you need a mentor. If you need a mentor, the 4-H Club and Leaders of that species will work with you to find a mentor. The waiver MUST be on file before you start working with an animal.
- 3. Mentor Manual The last section of this book (different colored paper) is for you to tear out and give to your mentor. This will help them understand their duties and provide some basic information on ways to help you!

Remember, this is the *FIRST* year for this opportunity, so please ask questions so we can continue to improve the process! If you have questions, comments, and/or concerns, please contact the Purdue Extension - Hendricks County office at 317-745-9260 or email hendrces@purdue.edu.









Dairy Goat

Milk goats are popular with many people who like to have fresh milk but do not have any room for a cow. A dairy goat, called a doe, can produce at least two quarts of milk a day. With goat milk, the same products can be made as with cow's milk. Goats do not require a lot of room, but they do like to have things to climb on, such as tree trunks, wood piles, or just a pile of dirt.

Doe goats usually have two babies, called kids, but can have from one to four at one time. They only have their young once a year and the kids are usually born in the spring. It takes five months from the time a doe is bred to the time the kids are born. Young kids are often taken from their mother shortly after they are born and bottle-raised, so that the milk from the doe can be used for people instead of the kids.

There are seven common breeds of dairy goat and they are: Alpine, La Mancha, Nubian, Saanen, Toggenburg, Oberhasli, and Nigerian Dwarf.



Dairy Goat Breeds

SAANEN:

This breed originated in Switzerland (Saanen Valley). They are totally white and have a dished face and erect ears. The white color is dominant over any other color.

TOGGENBURG:

This breed is brown with white facial, ear, and leg stripes. They are straight nosed and have erect ears. They have been bred pure for over 300 hundred years. That is longer than any other domestic breed of livestock.

ALPINE:

Alpines can be any color except solid white. They have erect ears, a dished face, and are as tall and strong as a Saanen. They are second in milk production to the Saanen and Toggenburg.

LA MANCHA:

This is a breed developed in California. They are known for excellent adaptability and good winter production. They have straight noses and short hair. They have no external ear due to a dominant gene. They are more the size of Toggenburg, and their milk fat content is higher than that of the Swiss breeds.

NUBIAN:

This breed has heavy arched "Roman" noses, long drooping, and pendulous ears. They are leggy and as tall as Saanen. They but produce less milk, but have higher milk fat levels. They "talk" a lot, and are in numbers the most popular breed in the United States and Canada. They are horned or hornless and have many colors that can be "appaloosa-like" spotted.

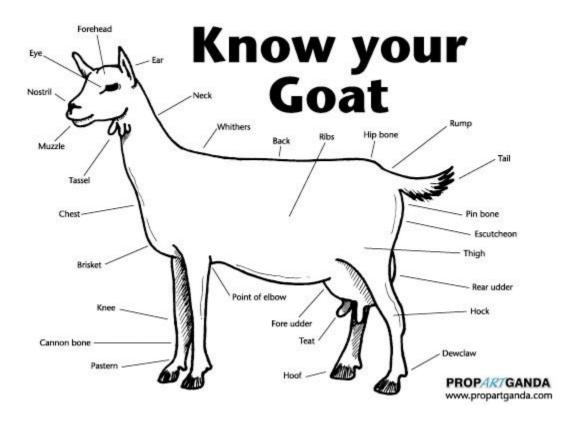
OBERHASLI:

Medium in size, Oberhasli are chamois in color - light to dark red with black belly and legs. The face is straight or dished and ears are erect.

NIGERIAN DWARF:

These are miniature dairy goats that can be any color. Full-grown females are 16-21 inches at the withers. The milk is rich in butterfat.

Parts of a Dairy

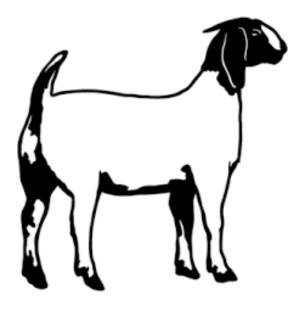


Meat Goat

Meat goats (like sheep and cattle) are ruminants which mean they have four compartments to their stomach. This is why they can digest pasture grasses and hay. However, they really prefer to browse on woody type plants.

All goats can be sold for their meat. However, in recent years producers have begun to place more importance on muscle. As a result, certain breeds have been developed or improved. These animals tend to excel at muscle production, reach their market weight quickly and are generally easy to handle.

Although all goats can be harvested for their meat, there are certain breeds that are better suited for this purpose.



Meat Goat Breeds

BOER:

The modern day Boer is a horned breed that originated in South Africa and most often has short white hair with red markings on the head and neck and long floppy ears. This breed excels in meat production, conformation, fertility and a high growth rate.

SPANISH:

The Spanish meat goat is made up of a wide range of colors and body types. The Spanish goat can be traced back to European sailing ships and Spanish explorers. For several generations, these goats could be found running wild in the Southern part of the United States. The majority of these goats have the ability to breed out of season, and have small udders and teats. These animals tend to be very hardy, easy to manage and do well in tough environments.

KIKO:

Much like the Spanish Goat, the Kiko is also the result of crossbreeding. Developed in New Zealand by crossing the heavier muscled wild does with Saanen and Nubian bucks. As a result, this breed tends to be larger framed, early maturing, and is often white.

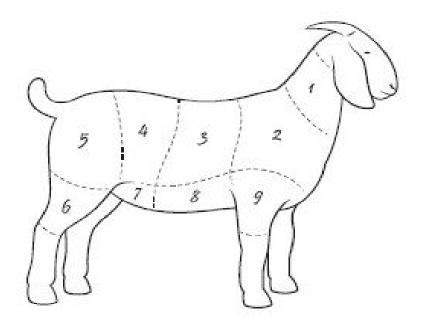
TENNESSEE FAINTING GOAT:

Also known as Wooden Leg goats or Myotonic goats, this is the only breed that was developed in the United States. These animals tend to be very muscular, will breed out of season and will often kid twice a year. The Tennessee Fainting Goat also suffers from a condition called myotonia. If frightened, these goats experience "extreme muscle stiffness". This causes their legs and neck to "lock up" and will last 10-20 seconds. If unbalanced during these attacks, the goat will topple over, thus the name fainting goat.

PYGMY:

These are small, compact animals. Their legs, neck, and head are relatively short in relation to body length. Their body circumference in relation to height and weight is proportionally greater than that of other goats. Pygmy goats are hardy, alert, and playful. the most common color is a grizzled, salt and pepper pattern of any color. Common colors are blue, agouti (speckled), black agouti, caramel, and white agouti. Pygmy are often raised as pets.

Meat Goat Cuts



1. Neck 2. Shoulder 3. Rib 4. Loin 5. Leg 6. Hindshank 7. Flank 8. Breast 9. Foreshank

Sheep

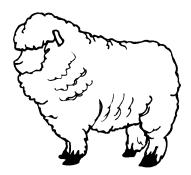
Sheep are among the most important animals that man has tamed because they provide both food and clothing. Sheep are raised in all parts of the world, but Australia is the largest producer. In the United States, Texas and Wyoming are the leading states, with about 4 and 1 million sheep raised respectively. In Indiana only about 75,000 head are raised.

Sheep vary greatly in size with ewes weighing from 100-200 pounds and the ram weighing up to 300 pounds. Sheep have hooves which are divided into two toes. Their ankles are slim with muscular upper legs for moving quickly and easily.

Sheep can bite off grass much closer to the ground than cattle. When they finish grazing an area, very little plant life is left. This is one reason the sheep and cattle farmers in early United States history did not get along.

Sheep can live about 13 years. They begin breeding at two years of age and have their young in the spring. They usually have two lambs. The gestation period is five months.

There are 15 to 20 different kinds of sheep. Some are better for their quality and quantity of wool than others. The Merino sheep are prized for their wool. However most of the sheep raised in Indiana are Dorset, Cheviot, Southdown, Shropshire, Suffolk, or Hampshire. All of these are dual purpose animals for their meat and medium grade wool.



BREEDS OF SHEEP

DORSET:

This is a medium-sized breed developed in England; the only major breed in which both rams and ewes are horned. It has been introduced into many areas of the United States, although it has failed to gain widespread popularity here.

CHEVIOT:

This is a medium-sized breed with rams weighing about twice as much the females. It is a white face sheep that is still common in the United Kingdom.

SOUTHDOWN:

It is a small sheep, the most thick set of all breeds, and it is valued for the meatiness of the lamb carcasses. The wool is of medium length and fine grade; it varies in color from grey to brown on the face and feet. It was first imported to the United States in 1803 and has found acceptance in farm flock areas.

SHROPSHIRE:

The Shropshire is of medium size, has a dark face, is prolific, fast growing, and produces a good grade of mutton and wool. Because of its adaptability, this breed has spread widely over the world.

SUFFOLK:

This breed is a relatively large breed, developed in England, and well-known for its high quality meat. Considered to be a recent introduction to the United States, the breed has many desirable qualities and is becoming widely accepted here. Suffolks have bare heads with no horns, black faces, and bare black legs.

HAMPSHIRE:

Hampshires are large in size, hornless, have black faces and legs, and are characterized by rapid growth. Recognized as one of the most popular meat breeds, they are raised all over the world on farms and ranches, and are one of the leading breeds in the United States, particularly in Kentucky and California.

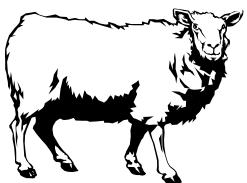
Wool

People wear wool clothing to keep warm in winter and cool in the summer. Wool absorbs moisture without feeling wet to the skin. Most wool we wear comes from domestic sheep. The Merino sheep produces as much as 28 pounds of wool, but most fleeces (the wool sheared at one time) average 10 pounds. This should all come off in one piece. The wool is sheared in the spring.

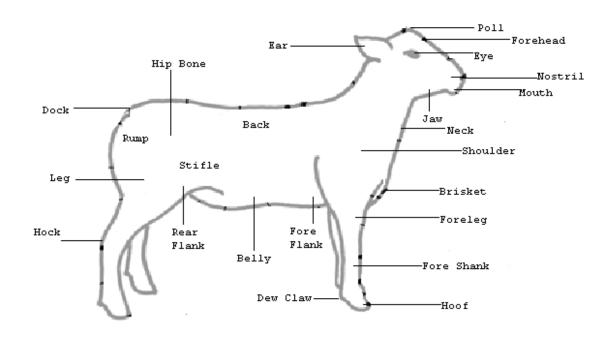
An average man's suit uses three and one half pounds of raw wool (as it comes from the sheep). Lambs wool comes from the first shearing of a young sheep at the age of eight to twelve months. This is a very soft, and desirable wool.

Wool from healthy sheep has a protective film called "yolk". This oily substance contains "lanolin" and "swint" (the dried perspiration of the sheep). Wool is marketed by condition and quality. Condition refers to dirt and grease. Quality refers to the fineness, strength, and length of fibers.

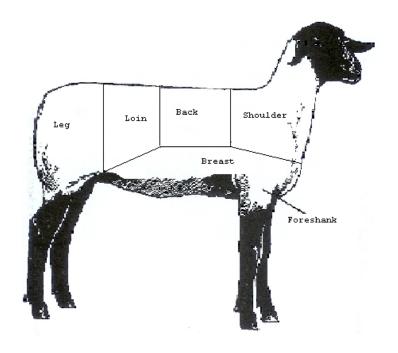
Scouring of wool is necessary to remove dirt and grease. The wool passes through four or five vats of soap and water during this cleansing process. After being cleaned, it is carded by passing though rows of teeth to straighten and blend the fibers into a flat band. The band is then made into yarn and is ready to be made into fabric.



Parts of a Live Lamb



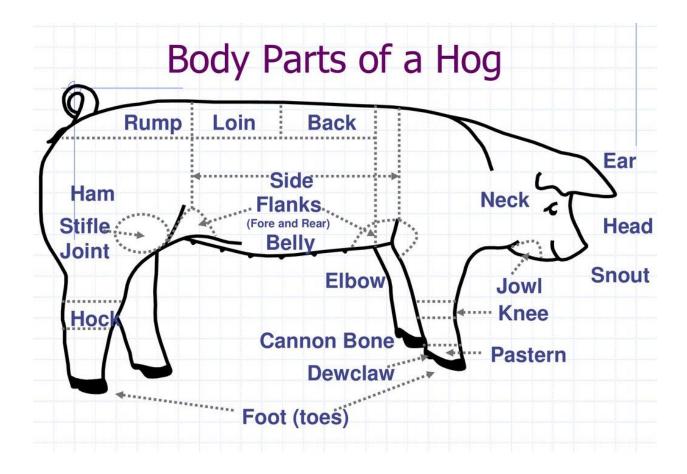
Cuts of Meat from a Lamb



SWINE

Many farmers raise pigs on their farms. The mother pigs are called sows and the father pigs are called boars. The sows can have an average of 8 pigs at one time or in one litter. The sows can have 2 to 3 litters per year. The girls are called gilts and the boys are called barrows.

Baby pigs are weaned from their moms at around 3 weeks. They begin to eat normal food made up of corn and supplements. They also need plenty of fresh drinking water. At around 6 months old, pigs are ready for market. They will weigh around 230-260 pounds.



Swine (Pig) Breeds:

BERKSHIRE: The Berk is mostly black with some small white spots. It has to have 6 white points, the 6 points include one on the nose, tail, and all 4 feet. The Berk's ears stand up.

CHESTER WHITE: The Chester is all white and has small floppy ears.

DUROC: The Duroc is all red with floppy ears.

HAMPSHIRE: The Hamp is mostly black with a white belt around the middle. Its ears stand up.

HEREFORD: The Hereford is mostly red with white on its face, ears, belly, and legs. The Hereford has floppy ears.

LANDRACE: The Landrace is all white with a longer body and large floppy ears.

POLAND CHINA: The Polands are mostly black with white on their face, feet, and tail. They have floppy ears.

SPOTTED: The Spot has large black and white spots, it also has floppy ears.

TAMWORTH: The Tamworth is an all red/orange pig with ears that stand up.

YORKSHIRE: The York is an all white pig with ears that stand up.

CROSSBRED: The Crosses can be any color because they are a mix of the many pigs above.

DUE NO LATER THAN MAY 15!!



Mini 4-H Mentor/Mentee Information

Mini 4-H Member N	lame:			
Township of Mini 4-	-H Member:			
Species that Mini 4	-H Member wants to show	v (circle ONE)		
Goats	Rabbits	Sheep	Swine	
If you <u>HAVE</u> a Me	entor already, please co	mplete the following info	rmation:	
Mentor's Name:				
Mentor's Grade:	Me	ntor's 4-H Club:		
Mentor's Contact Ir	formation:			
Phone:		Email:		
·				
If you DO NOT H	AVE a Mentor already,	please complete the follo	owing information:	
, <u> </u>		· ·ecies you circled above? F		
I have NEVER shown	I have shown animals,	I have shown this	I have shown this species	
ANY livestock before	but NOT this species.	species before but only	SEVERAL times and am	
and have NO	I have SOME	have SOME experience.	VERY experienced.	
experience showing.	experience showing.			
What are you wanti	ng to learn most about th	is species?		
• •	ent/guardian to circle word a Mentor who we think w	ds that you think best desc ould be a good match.	ribe you so we can	
Outgoing	Shy	Excited Reserved	d Patient	
Determined	Calm Inc	dependent Team-play	ver Responsible	

If you have any additional questions, please contact the Purdue Extension – Hendricks County Office at 317-745-9260 or email hendrices@purdue.edu.

Mini 4-H Liability Release Form

The safety and well being of our 4-H youth is of the utmost importance. Although first grade is specified as the time when a child may begin participation in some 4-H events and activities, parents are encouraged to take into consideration their child's physical and mental development before agreeing to let the child begin to show, work with, or care for animals. Each child matures at a different rate, and children in grades 1-2 may still be too young to begin showing, working with, or caring for animals.

The Indiana 4-H Youth Development Program at Purdue University has agreed to allow Mini 4-H members in grades 1-2 to participate in NON-COMPETITIVE animal projects subject to certain conditions. These conditions are specified below.

"Mini 4-H members, in grades 1 through 2, will be allowed to show, work with, or care for animal projects after their parent or legal guardian has signed a liability release. Mini 4-H members may independently show, work with, or care for animals that weigh 300 pounds or less. Mini 4-H members may only show, work with, or care for animals over 300 pounds when they are assisted by a parent, legal guardian, or another adult designated in writing by parent or legal guardian." (*The word assisted means that the adult has control of the animal at all times.*)

I understand that participating in 4-H activities can involve certain risks to my child. On behalf of my child I accept those risks. I hereby release and discharge Purdue University, The Trustees of Purdue University, the Hendricks County Commissioners, the Hendricks County Cooperative Extension Service, and each of their trustees, officers, appointees, agents, employees, and volunteers ("Released Parties") from all claims which my child or I might have for any injury or harm to my child, including death, arising out of my child's participation in a Mini 4-H animal activity(ies), even if such injury or harm is caused by any of the Released Parties. I do not, however, release these individuals and entities from liability for intentional, willful or wanton acts and this release shall not be construed to include such acts.

Mini/Exploring 4-H member's name		
with Exploring 4-11 member 8 name		
Other Adult Designee - Print Name		
Signature of Parent/Legal Guardian	Date	
Signature of Parent/Legal Guardian	 Date	

4-H Mentor Information

(A) (B)

Please provide your Mini 4-H Mentor this page and the next 3 pages.

Hello and Thank You!

THANK YOU for mentoring a Mini 4-H Member who is interested in showing an animal! The following pages are resources for you to review as you prepare for your role as a Mentor. Below are a few guidelines for you to follow and some information for you as you work with your Mini 4-H Member.

- 1. The animal that the Mini 4-H member will show at the Hendricks County 4-H Fair will be YOUR animal. It will be shown in a non-competitive class at a designated time. It will not count against you. It MUST be an animal that you intend to show at the Fair and meets all of the required identification guidelines and deadlines.
- 2. You are expected to help your Mini 4-H member complete at least three of the five activities listed in their book for showing. The Mini 4-H member should work with you to complete the task list items. These items include
 - a. Having them attend a club/project workshop with you and get hands-on experience with an animal
 - b. Attend the Mini 4-H hands-on livestock workshop
 - c. Visit a farm
 - d. Name the parts of a livestock animal you are studying (resources available in the Mini 4-H Showing book/ Farm Animal Book)
 - e. Attend a livestock show together
- 3. Mini 4-H is a chance for 1st and 2nd graders to explore different areas of 4-H, without the competition piece. Education and safety are always important. Be sure to spend time working with your Mini Mentee to educate and prepare them for safely showing the animal.
- 4. Prepare your Mini 4-H member for show by going over the animal he/she will be showing. Help them understand how the animal is identified (tags, ear notches, tattoos, etc.) and why it is important.
- 5. Understand differences everyone is different. Your Mini Mentee may know a lot or not a lot about showing animals. Be prepared to be patient as they learn.
- 6. If at any time, you decide that being a mentor is not for you, PLEASE alert your species Club Leader or the Extension Educator so that we may help the Mini Mentee find a new Mentor.

If you have questions, please contact the Purdue Extension - Hendricks County Office at 317-745-9260 or email hendrices@purdue.edu. Thank you again for becoming a Mentor to a Mini 4-H Member!

Planning Space: Use this to create a plan with your Mini 4-H Member after reviewing the Mini 4-H Mentor/Mentee Information.

Remember that the real object of 4-H is to develop children into outstanding, productive adults. The way they do their work, projects, and meetings, and conduct themselves at competitive events, etc., will help set work and character standards for the rest of their lives.



Essential Elements



of Effective 4-H Youth Development Programs

Research on youth development has documented the important role that youth development programs like 4-H play in the lives of young people. This research has identified a set of Essential Elements that form the foundation of the program's approach to positive youth development. The 4-H Youth Development Program fosters an environment for young people to develop a sense of Belonging, Mastery, Independence, and Generosity.

BELONGING

Youth need to know that others care about them and they need to feel a sense of connection to others in the group. Current research emphasizes the importance for youth to have opportunities for long-term, consistent relationships with adults other than parents. This research suggests that a sense of belonging may be the single most powerful positive ingredient we can add to the lives of children and youth.

4-H gives youth the opportunity to feel physically and emotionally safe while actively participating in a group by:

- · Affiliating with local programs, clubs and projects.
- Forming short

 and long-term relationships with adults, peers, and youth of different ages.
- Being a member or participant of a recognized group in the community.

MASTERY

In order to develop their self-confidence, youth need to feel and believe that they are capable and they must experience success at solving problems and meeting challenges to develop their self-confidence. Additionally, youth need to have a safe environment for making mistakes and getting feedback, not just through competition, but also as an ongoing element of participation. Finally, youth need sufficient breadth and depth of topic to allow them to pursue their own interests.

Through 4-H projects and activities, youth master skills to make positive career and life choices by:

- Having the opportunity to learn-by-doing through experiential education.
- Concentrating on topics and projects of interest over multiple years to develop mastery.
- Developing a wide range of "life skills" such as teamwork, problem solving, planning/organizing, record keeping, goal setting, financial management, and other marketable skills.

INDEPENDENCE

In order to develop their self-confidence, youth need to feel and believe they are capable, and they must experience success at solving problems and meeting challenges. They need to know that they are able to influence people and events through decision-making and action. They need opportunities to understand themselves and become independent thinkers.

Through 4-H leadership development opportunities, youth mature in self-discipline and responsibility and become independent thinkers by:

- Practicing decision-making through participating as a club member.
- Assuming responsibility as a club officer.
- Providing leadership through participation as a Junior or Teen Leader or as a committee member at the local, area, state, or national level
- Learning to accept responsibilities and to exercise self-discipline sand self-control in fulfilling obligations.

GENEROSITY

Youth need to feel that their lives have meaning and purpose and an understanding that they live in a global community, which requires awareness and compassion for others. They need experiences that provide the foundation to help them understand the "big picture" of life and find purpose and meaning.

4-H community service projects and citizenship activities allow 4-H members to see that their efforts to help others is important and valuable by:

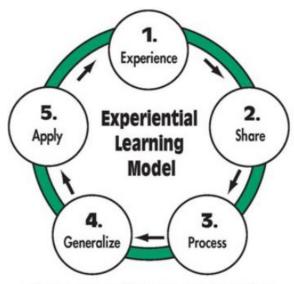
- Connecting to their community and feeling a part of something larger than themselves.
- · Sharing time and other resources to assist others.
- Acknowledging and working with those with whom they share space and resources.
- Learning to accept differences, resolve conflict, and empathize with others.

Apply What You Learned How can you promote the Essential Elements with your Mini 4-H Member Mentee?
Belonging:
Mastery:
Independence:
Generosity:

Learning

In 4-H Youth Development





Pfeiffer, J.W., & Jones, J.E., "Reference Guide to Handbooks and Annuals" © 1983 John Wiley & Sons, Inc. Reprinted with permission of John Wiley & Sons, Inc.

Learning Method

4-H promotes youth learning-by-doing and utilizes a methodology called Experiential Learning, which engages learners in an activity that...

- · Is direct and hands-on
- Uses open-ended questions that invite further discussion and interaction
- Allows participants to discuss the experiences they had doing the activity
- Results in active reflection and discussion of the activity by the participants
- Makes connections between the activity and the real-world examples
- Applies the outcomes of the activity to one or more independent situations

Experiential Learning Cycle

The most widely used model of experiential learning in the 4-H Youth Development Program utilizes the 5-step cycle as shown in Figure 2.

Experience: Do It! Begin with a concrete experience. This can be an individual activity or a group activity, but it involves doing something with little or no help from the leader. Ask youth to rate an

item. For instance, "which product costs more?" Additionally, you can create exhibits, role-play, give a demonstration, problem-solve, or play a game.

Share: What Happened? Get the group or the individual to talk about the experience. Share reactions and observations in the group.

Answer the questions: "What did you do?", "What did you see?", "Feel?", "Hear?", "Taste?", "What was the most difficult part of the experience?", "The easiest part?" Let the group talk freely.

Process: What's Important? Discuss, analyze, reflect on, and look at the experience. Youth should talk about how themes, problems and issues are brought out by the experience and how they were addressed. Discuss how questions are created by the activity. Ask more questions! Analyze the experience.

Generalize: So What? Support youth in finding trends or common lessons in the experience that can be applied to the real world, not just the specific topic. Identify key terms or real-life principles that capture the meaning.

Apply: Now What? Talk about how the new information can be applied to everyday life now or sometime in the future. Apply what was learned to a similar or

different situation. Practice what was learned.

Providing a hands-on learning experience alone does not create "experiential learning." The experience itself comes first. The learning comes from the thoughts and ideas created in sharing, processing, generalizing, and applying the experience.

Learning Styles

People have different learning styles.

Some of us are visual or spatial learners. We think in pictures and learn best from visual displays, such as diagrams, illustrated books, videos and streaming videos, handouts, and flip charts. Visual learners are best at skills that include puzzle building, reading, writing, understanding charts, demonstrating a good sense of direction, painting, designing practical objects, and interpreting visual images.

Some of us are auditory learners. We learn best through verbal lectures, discussions, talking things through, and listening to what others have to say. Written information may have little meaning until it is heard or read aloud. Auditory learners are best at skills such as listening, speaking, explaining, writing, using humor, remembering information, or telling a story.

Kinesthetic learners learn better through moving, doing, and touching. They take a hands-on approach, actively exploring the physical world around them. Youth may find it hard to sit still for long time periods and may become distracted by their need for activity and exploration. The skills these learners may master easily are physical coordination, dancing, sports, hands-on experimentation, crafts, acting, or using their hands to create or build.

Apply What You Learned

How would you include each step of experiential learning into a project or activity?

Experience:		
Share:		
Process:		
Generalize:		
Apply:		

Working with 4-H Youth





Youth Characteristics

Youth mature in many ways: physically, mentally, emotionally, and socially.

To be successful, youth must acquire new skills, knowledge, and abilities. It is also during childhood and adolescence that youth begin to branch out socially and build new or additional relationships.

Development during this timeframe can vary from one child to the next. Every child grows and develops at his or her own rate. Some children may acquire certain capabilities earlier than their peers, while others may outpace their classmates in physical growth, but be behind in other developmental

Ages & Stages

K-3rd grade: usually have a relatively short attention span. They have limited manual dexterity and hand-eye coordination, as well as limited reading and writing skills. As a result, these members can be sensitive to personal criticism.

4th-5th grade: can have boundless energy along with an increased attention span. They tend to have a need for self-expression through self-directed activities, and they enjoy both cooperation and limited degree of competition.

6th-8th grade: fluctuate between childhood and adulthood. They are experiencing physical, emotional, and social changes. Their project skills and communication abilities are advancing, but are often controlled by their emotions. They have a need to find acceptance from both peers and adults and tend to enjoy competition.

9th-12th grade: enjoy leadership opportunities that allow them to exercise their developing skills in adult roles. They are fine-tuning their interests and explorations of career possibilities.

Teaching Opportunities

Publications: 4-H publications and websites can be a big help to you in project work. Project outlines, manuals, or guides are available in many subject areas.

Visuals: Videos, live streaming, pictures, and models are useful for helping members see how to do things. Visuals also provide a change of pace in project work and may show members new areas to explore.

Presentations: A volunteer or older member can give a presentation to share knowledge and skills with others in a meeting. Members should be asked to give presentations before their project group on skills or knowledge they have mastered or learned. Members should also be encouraged to repeat their presentation at their club meeting before parents, or for other activities and events. As they progress, members will assume an increasing amount of responsibility for choosing the subject of their presentations, preparing the presentations, and evaluating their efforts.

Identification: Many young people enjoy learning how to identify project-related items, such as the names of the kitchen tools or parts of an animal's anatomy. Learning basic project terms may help a young person gain self-confidence as well as knowledge. If possible, have the actual items available for members to work with in a real situation when you lead an identification exercise.

Judging: In 4-H we use judging as a tool to help young people learn to observe, compete, make decisions, and categorize differences and similarities between things. At first, give a member two similar types of items to observe and compare to each other. Ask him or her to share ways one item is different from another. As the member gains confidence in judging, ask him or

her to rank four related items from best to worst. Have the member give his or her reasons for ranking each item

Competitions: Competitions are prevalent throughout the 4-H programs to inspire youth to do their personal best based on the goals they have set for themselves. Emphasis should be placed on positive, constructive feedback so youth can reflect and learn from the experience. Competitions develop good sportsmanship and resiliency, helping youth realize that they can overcome disappointments. Note: Mini 4-H members should not participate in competitions, rather, Mini 4-H programs are activity-focused and not project-focused; they are built on cooperative learning, not competitive activities.

Tours: Young people like to go places and see things. Tours of members' projects can be quite a boost for members and their

families. Everyone gets a chance to compare methods and measure their individual progress. Members can discuss their experiences, display their work, or give a presentation.

Commercial enterprise such as bakeries, retail stores, and restaurants often welcome 4-H group tours of their operations. Members should prepare ahead of time with questions to ask the owners or operators about the business.

Record Keeping: 4-H records give young people practice in planning and measuring progress. Be sure to explain early in the project year that members need to keep records of their experiences in 4-H. Be positive and give encouragement to help your members learn from their experiences and find alternative solutions when problems arise.

Apply What You Learned

Use a variety of methods or opportunities to work with 4-H members.

dentify the characteristics of a Mini 4-	H Member.
List how you will involve community or	program
resources with your Mini 4-H Member	
How will you use a variety of teaching	opportunities
with the Mini 4-H member you are wor	king with?

