

SEWING
(Also Fashion Revue Categories)
(Fashion Revue information follows this section)

PROJECT SUPERINTENDENT:		Liz Trinkle, 317-374-4534, Lizbait89@gmail.com Carol Turner, 812-298-4108, csjturner41@gmail.com
EXHIBIT CHECK-IN:	Grades 4-5 , 8-12	Tuesday, July 9, 2:45 PM , Open Judging
	Grade 3	Tuesday, July 9, 3:30 PM , Open Judging
	Grades 6-7	Tuesday, July 9, 4:15 PM , Open Judging
JUDGING:	Grades 4-5 , 8-12	Tuesday, July 9, 3:00 PM , Open Judging
	Grade 3	Tuesday, July 9, 3:45 PM , Open Judging
	Grades 6-7	Tuesday, July 9, 4:30 PM , Open Judging
RELEASE:		Tuesday, July 23, 9-11 AM, and 5-7 PM
STATE FAIR ENTRIES:	Wearable	Eleven (11) entries
	Non-Wearable	Ten (10) entries

Project Description:

This is a series on how to sew. Participants sew garments of increasing difficulty as they progress. Project members learn how to select fabrics and patterns, as well as proper use of sewing machines. In addition, members learn the fundamental techniques of proper construction. The garments range from simple items such as a pillow sham or tote bag to a tailored suit or coat.

Levels:

Junior (grades 3-7 suggested)

Senior (grades 8-12 suggested)

Project Guidelines:

While it is recommended that all learning activities be completed, you are encouraged to complete a minimum of four (4) learning activities.

Exhibit Guidelines:

NOTE:

- All Levels- You will need to add your pattern name and number, website or other resource used, to your exhibit tags for judging.
- You may exhibit in both wearable and non-wearable categories.

Exhibit Rules:

1. All garments are to be exhibited on disposable hangers.
2. Garments should be on an appropriate hanger.
3. Skirts, pants, shorts on clip hangers.
4. Dresses, tops, jumper on swivel top plastic hangers.
5. Secure straps in hanger notches when necessary.
6. Connect the hangers of exhibits with multiple garments.
7. ALL WEARABLE SEWING EXHIBITS SHOULD BE COVERED WITH A CLEAR (DRY CLEANER TYPE) GARMENT BAG.
8. Non wearable sewing exhibits should be on a hanger, if possible, AND COVERED WITH A CLEAR PLASTIC BAG.
9. One (1) exhibit tag should be attached to the exhibit, regardless of the number of pieces.
10. Each exhibit should have a completed "Sewing Skills Card". The "Sewing Skills Card" must be for the correct grade level and be included with the finished exhibit.
11. Sewing grades 8-12 should indicate on the back of the exhibit card the category in which they plan to complete. Example: Informal or Casual Wear, Dress Up, Free Choice, Suit or Coat, Separates, and Formal Wear.

Grade 3

Attach Sewing Skills Card (4-H 925c-W) to the exhibit.

Wearable:

- Create one (1) clothing article to be worn by the 4-H member or another person demonstrating at least two (2) skills from Sewing Skills and Techniques, 4-H-925-SC-W.

Non-Wearable:

- Create one (1) non-wearable sewn item demonstrating at least two (2) skills from Sewing Skills and Techniques, 4-H-925-SC-W.

SEWING SKILLS AND TECHNIQUES:

Include at least two (2) of the following skills in the exhibit:

- Insert elastic or drawstring.
- Sew and trim a crotch curve.
- Machine topstitch hems.
- Use a simple seam finish.
- Stitch in the ditch. (See the "The Absolute Easiest Way to Sew" book.)



Grade 4

Attach Sewing Skills Card (4-H 925c-W) to the exhibit.

Wearable:

- Create one (1) clothing article to be worn by the 4-H member or another person demonstrating at least two (2) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in the prior grade.

Non-Wearable:

- Create one (1) non-wearable sewn item, or set of items, demonstrating at least two (2) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in the prior grade.

SEWING SKILLS AND TECHNIQUES:

Seam finishes are RECOMMENDED on all exposed seams.

Include at least two (2) of the following skills in the exhibit:

- Use interfacing.
- Staystitch and understitch.
- Apply a facing or binding.
- Stitch curved seams.
- Trim and grade seams.
- Work with fiberfill.
- Machine topstitch hems.

Grade 5

Attach Sewing Skills Card (4-H 926c-W) to the exhibit.

Wearable:

- Create one (1) clothing article or a simple two piece outfit to be worn by the 4-H member or another person demonstrating at least three (3) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

Non-Wearable:

- Create one (1) non-wearable sewn item, or set of items, demonstrating at least three (3) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

SEWING SKILLS AND TECHNIQUES:

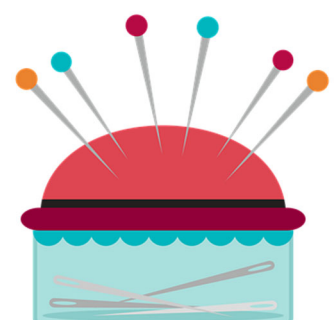
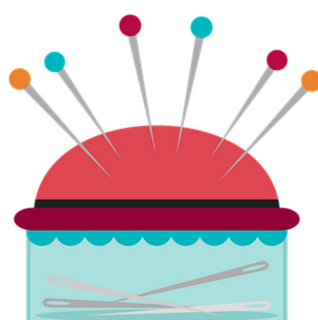
Seam finishes are RECOMMENDED on all exposed seams (except knits). Interfacing, understitching, and trimming should be used when appropriate.

Choose at least three (3) of these additional skills for each sewn exhibit:

match fabric design
apply machine topstitching
use a drawstring
apply facings
apply purchased trim or ribbons
sew patch or inseam pockets

do a machine blind hem
insert a zipper
insert elastic
sew a simple sleeve
apply binding
use a simple lining

gather fabric
sew with knit
hand-stitch a hem
sew buttons
use batting
do a machine topstitched hem



Grade 6

Attach Sewing Skills Card (4-H 926c-W) to the exhibit.

Wearable:

- Create two (2) garments that can be worn together to be worn by the 4-H member or another person demonstrating at least four (4) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

Non-Wearable:

- Create one (1) non-wearable sewn item, or set of items, demonstrating at least four (4) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

SEWING SKILLS AND TECHNIQUES:

Seam finishes are RECOMMENDED on all exposed seams (except knits). Interfacing, understitching, and trimming should be used when appropriate.

Choose at least four (4) of these additional skills for each sewn exhibit:

make darts	sew facings	set in sleeves
apply ribbings	insert a lapped zipper	sew a simple collar
hand-stitch a hem	do a machine blind hem	make buttonholes
match fabric design	sew tucks or pleats	use fiberfill
sew ruffles	apply machine applique	hand sew buttons
insert piping	apply trim	apply machine topstitching
sew a simple lining	construct with a serger	sew patch pockets
sew inseam pockets	apply bindings	do a machine topstitched hem
	sew with knit	

Grade 7

Attach Sewing Skills Card (4-H 927c-W) to the exhibit.

Wearable:

- Create an outfit that can be worn by the 4-H member or another person demonstrating at least five (5) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

Non-Wearable:

- Create one (1) non-wearable sewn item, or set of items, demonstrating at least five (5) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

Choose at least five (5) of these additional skills for each sewn exhibit:

make darts	apply machine topstitching	set in sleeves
insert a lapped zipper	sew facing	insert an invisible zipper
apply ribbing	insert a separating zipper	apply a collar
insert a fly front zipper	sew on buttons	do machine quilting
use doll joints	do a machine topstitched hem	apply inseam pockets
attach cuffs	apply front hip pockets	apply binding
match fabric design	sew lining	apply trims
apply ruffles	apply machine or hand applique	insert piping
make buttonholes	construct with a serger	use fiberfill
apply patch pockets	do a machine blind hem	use a twin needle
apply machine embroidery	apply tucks/pleats	do a hand-stitched hem

Grades 8, 9, 10, 11, and 12

Any quilting on any sewing projects (wearable or non-wearable) should be done by the 4-H'er, not professionally quilted. Attach Sewing Skills Card (4-H 928c-W) to the exhibit.

Wearable:

Youth may enter an exhibit in one (1) or more categories. Create an outfit from one (1) of the categories defined below that can be worn by the exhibitor or another person demonstrating at least six (6) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

- **Informal or Casual Wear:** A complete outfit of one (1) or two (2) pieces suitable for school, weekend, or casual, informal activities. In this category, a complete outfit is defined as a garment or garments that when put together make a complete look - such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a combination, such as pants, vest, blouse, or shirt.
- **Dress-up:** This is suitable for special, church, or social occasions which are not considered to be formal. It may be an outfit of one (1) or more pieces with or without its own costume coat or jacket (lined or unlined). This is not an outfit which would be worn to school, weekend, or casual, informal activities.
- **Free Choice:** A complete outfit comprised of garments that do not fit in the other classifications. A complete outfit is defined as a garment or garments that when put together make a complete look - such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a three (3) piece combination, such as pants, vest, and blouse or shirt. Individual garment examples include: tennis wear, swim wear, athletic or sportswear, lounge wear, riding habits, historic, dance, theatrical, or international costumes, capes, and unlined coats.
- **Suit or Coat:** The suit consists of two (2) pieces including a skirt or pants and its own lined jacket. It is not a dress with jacket as in "dress up wear." The coat is a separate lined coat. It will be judged separately as a coat with its own accessories.
- **Separates:** Consists of three (3) garments that must be worn as a coordinated complete outfit. In this category, a complete outfit is defined as a garment or garments that when put together make a complete look - a three (3) piece combination, such as pants, vest, and blouse or shirt. Each piece should be versatile enough to be worn with other garments.
- **Formal Wear:** This outfit may be one (1) or more pieces suitable for any formal occasion, such as proms, weddings, and formal evening functions.

All senior sewing wearable exhibits (Grades 8-12) are to be made so it can be worn by the exhibitor or another person. All senior sewing (Grades 8-12) outfits exhibited in Fashion Revue must be made and worn by the exhibitor.

Definition of Outfit: An outfit is a garment or garments that when put together make a complete look- such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a three (3) piece combination such as pants, vest and blouse or shirt.

Non-Wearable:

- Create one (1) non-wearable sewn item, or set of items, demonstrating at least six (6) skills from Sewing Skills and Techniques, 4-H-925-SC-W, in addition to those learned in prior grades.

SEWING SKILLS AND TECHNIQUES:

- Seam finishes are RECOMMENDED on all exposed seams (except knits and non-raveling specialty fabrics).
- Interfacing, understitching, and trimming should be used when appropriate.
- In addition, choose at least six (6) of these skills for each sewn exhibit:

make darts
make tucks
add lining
add facings
add plackets
add lapels
make sleeves
add gathers
apply trim
add underlining
add ruffles
sew with knit
make button loops
do hand beading
add inseam pockets
add welt pockets
do machine or hand quilting
use twin needle
create bound edges
apply machine topstitching

apply ribbing
add a drawstring
use shaped seams
use fiberfill and/or batting
add a waistband
add patch pockets
add front hip pockets
match fabric design
make shoulder pads
insert an invisible zipper
insert separating zipper
insert a fly front zipper
insert a lapped zipper
insert hand picked zipper
do machine topstitched hem
hand/machine beading
do a machine blind hem
do a hand-stitched hem
make self-covered buttons
use specialty threads

attach cuffs
make pleats
insert elastic
add boning
apply a collar
make a neckband
insert piping
add vents
sew buttons
make self-enclosed seams
sew with difficult fabric
construct with a serger
make machine buttonholes
make bound buttonholes
apply machine embroidery
apply machine or hand applique
coordination of fabric for quilted item
make a reversible item
piece quilted item
other skills not listed above

4-H Fashion Revue

Private Judging Tuesday, July 9, 2024

Public Presentation Friday, July 19, 2024

FASHION REVUE

Fashion Revue provides an opportunity for youth to model the outfit constructed in the 4-H sewing project. State Fair fashion revue is limited to youth in grades 8-12. All articles modeled in Fashion Revue must have been constructed by the 4-H member modeling that same garment or outfit. Senior Fashion Revue participants may model in as many categories as they wish as long as they have made the garments and at least one (1) of the garments must be exhibited at the County Fair to be judged on construction. Youth qualifying to exhibit the same garment or outfit in Indiana State Fair Sewing and Fashion Revue must choose which project they wish to participate as one cannot exhibit the same garment or outfit in both projects at State Fair. An exhibitor may participate in only one senior fashion revue category at state fair.

Fashion Revue judging is tentatively scheduled for Tuesday, July 9, 2024. Placings will be announced at the Public Presentation tentatively scheduled for Friday, July 19, 2024.

IN SENIOR FASHION REVUE, if a 4-H'er is declared Champion in one (1) category, the same 4-H'er cannot be chosen Champion in another.

Exhibit Class Guidelines:

Definition of an outfit

An outfit is a garment or garments that when put together make a complete look- such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a three (3) piece combination, such as pants, vest, and blouse or shirt.

Junior (grades 3-7 suggested)

Model the garment or outfit constructed for the sewing project. Accessories may be purchased or selected from what you currently have.

Senior Categories (grades 8-12 suggested)

Informal or Casual Wear: A complete outfit of one (1) or two (2) pieces suitable for school, weekend, or casual, informal activities. In this category, a complete outfit is defined as a garment or garments that when put together make a complete look - such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a combination, such as pants, vest, blouse, or shirt.

Dress Up: This is suitable for special, church, or social occasions that are not considered to be formal. It may be an outfit of one (1) or more pieces with or without its own costume coat or jacket (lined or unlined). This is not an outfit that would be worn to school, weekend, or casual, informal activities.

Free Choice: A complete outfit comprised of garments that do not fit in the other classifications. A complete outfit is defined as a garment or garments that when put together make a complete look - such as one (1) or two (2) piece dress, or one (1) or two (2) piece pant suit, or a three (3) piece combination, such as pants, vest, and blouse or shirt. Individual garment examples include: tennis wear, swim wear, athletic or sportswear, lounge wear, riding habits, historic, dance, theatrical, or international costumes, capes, and unlined coats.

Suit or Coat: The suit consists of two (2) pieces including a skirt or pants and its own lined jacket. It is not a dress with jacket as in "dress up wear." The coat is a separate lined coat. It will be judged separately as a coat with its own accessories.

Separates: Consists of three (3) garments that must be worn as a coordinated complete outfit. In this category, a complete outfit is defined as a garment or garments that when put together make a complete look - a three (3) piece combination, such as pants, vest, and blouse or shirt. Each piece should be versatile enough to be worn with other garments.

Formal Wear: This outfit may be one (1) or more pieces suitable for any formal occasion, such as proms, weddings, and formal evening functions.

State Fashion Revue: (SENIOR CATEGORIES ONLY)

Eligibility to represent the county at the State Fair Fashion Revue: 8th-12th grade will be included in Senior fashion revue, however, the state winner will have to be age 15 to participate at Nationals.