# **FASHION REVUE - CONSUMER CLOTHING**

### (State Fair Exhibit)

**Exhibit Introduction**: This project teaches youth skills to present themselves in a professional manner by providing an opportunity for youth to model the outfit purchased in the 4-H consumer clothing project.

**State Fair Entries:** 3 entries per county, one per level.

**General Exhibit Guidelines & References**: See page 47 for more information

**Manual Information**: See page 11 for more information.

#### **Overall Exhibit Guidelines:**

All garments and outfits modeled in Consumer Clothing Fashion Revue must have been purchased by the 4-H member modeling that same garment or outfit.

DEFINITION OF AN OUTFIT: An outfit is a garment or garments that when put together make a complete look. Judges evaluating exhibits should recognize individual differences and creativity, therefore using

information in this document as a guide rather than a requirement.

### **BEGINNER (Grades 3-5 suggested):**

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have.

# **INTERMEDIATE (Grades 6-8 suggested):**

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have.

# ADVANCED (Grade 9-12 suggested):

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have.