



## Ceramics

### Description:

Allows youth to learn life skills and grow in project knowledge while expressing creativity in a variety of mediums.

### Decatur County Expectations

Project manuals will need to be presented at the time of judging. Green books can be utilized to hold record sheets and project manuals. The office will provide you with the 4-H Craft Information Card that is referenced below.

### Exhibit Guidelines

Youth may exhibit any art or craft that does not meet exhibit requirements in Fine Arts, Needle Craft, Model Craft or Construction and Architectural Replica.

Exhibitors should be considerate of space. Exhibits too large to safely move or requiring lots of space should be exhibited using photographs and a description of work in a notebook.

All arts and craft exhibits must include a 4-H Craft Information Card, 4-H 618A. This information card is to describe work completed so the judge can more accurately evaluate the exhibit. Craft information cards are for judging purposes only and will not be returned to the exhibitor.

If multiple pieces make up the exhibit, a photograph of the complete exhibit should be attached to the exhibit so the total exhibit can properly be displayed. For safety purposes any craft exhibit that resembles a sword, knife, or look-a-like weapon will be judged but will not be displayed.

Judges evaluating exhibits should recognize individual differences and creativity, therefore using information in this document as a guide rather than a requirement.

### Exhibit Class Guidelines:

#### *Beginner (grades 3-5 suggested)*

Youth will make and exhibit one simple article with two types of paint. Ideas which may be used include: flower pots, mugs, spoon holders, candle holders, simple figures, wall plaques. Protective felt pieces must be placed on the bottom of any ceramic item. Project requirements are as follows: select very fine quality greenware, clean and sponge greenware correctly, use common ceramic terms, and use glaze and stains.

## *Intermediate (grades 6-8 suggested)*

Youth will select one of the following;

- Make and exhibit a simple article using two or more stains.
- Make and exhibit a more detailed article using undercoat and glazes with no more than 10 colors.
- Make and exhibit a detailed article using stains, underglaze and glaze, or a combination of these.

Project requirements are as follows: use stains and glaze as a finish, common terms in stain and glaze, more about underglazes and glazing techniques, and antiquing with stains.

## *Advanced (grades 9-12 suggested)*

Youth will select one of the following:

- Make and exhibit a more advanced type of pre-cast article.
- Make and exhibit a detailed article using any advanced technique.
- Make and exhibit an article using one or more techniques listed below.

Project requirements are as follows: learn different methods of applying design, develop skills in decorating (underglaze or glaze, dry brushing, carving, graffiti, etc.) learn antiquing techniques with underglaze and glaze, and develop skills in one or more advanced techniques.