MINI 4-H Photography

MINI PHOTOGRAPHY

Capturing memories in photographs is a pastime many people enjoy. Do you like to take pictures? It is fun to experiment taking different kinds of pictures. Do you like taking pictures of animals, people, or scenery? Did you take a camera with you on your last vacation or visit to the zoo? In Mini 4-H, you will have the opportunity to share the best pictures you have taken.

Cameras often come with suggestions on how to take a good picture. You can consult books at the library. Take at least twenty-four (24) pictures.

EXHIBIT:

• Pictures are to be no smaller than 3 ½” X 5” and no larger than 4” X 6”.
• Pictures must be taken by the Mini 4-Her within the last year.
• Pictures should be mounted with either double sided tape or scrapbook photo tape.
• Poster must be covered with plastic and on a sturdy backing (foam core board).
• Place a label with your name and grade in the lower right hand corner of the poster.

Exhibit- Exhibit 6 color or Black & White pictures (one of an Animal, one of a Flower, one of a Person, one of some Scenery and 2 of your choosing) on a 14” X 22” poster (half a foam board). Number each picture. Be creative and give your poster a Title of your choosing.
WHAT YOU NEED:

**Camera:** If you don’t own one, borrow one from someone you know for a few days. Have them show you how to use it. A pocket instamatic should do well. Other cameras are suitable if you know how to use them. Make sure the camera you use is in good working order. You may also use a cell phone to take pictures if this is easier and more accessible.

**Storage card:** Digital cameras store the pictures you take on a small card that is inserted into the camera. You can then take that card to a computer and save the images, or print the images directly from the card wherever you process your photos. Different cameras require different storage cards. They also come in a variety of memory sizes—some cards can store dozens of photos, other cards can store thousands.

**USB cords and card readers:** If you choose to print your own pictures or save your pictures to a computer, you will need a cord to connect your camera to the computer, or a card reader to connect to your computer. Often these come with the camera, or you can purchase these items in the electronics section of most stores.

DO’S & DON’TS WHEN TAKING PICTURES

Make sure your eye is as close to the viewfinder as possible. This way you see the whole picture. It will probably help to close one eye (not the one you are looking through the viewfinder with). When pressing the shutter button, do it gently, and smoothly. This helps avoid blurring.

Flash should be used at a distance of 6-12 feet. Closer than 6 feet you “burn” the subject. Farther than 12 feet and the subject will be too dark.

Bright sunshiny days are **not** the best days to shoot. The best days to shoot are bright days with good cloud cover. On these days there are no shadows.

When shooting color film try to use colorful subjects. If everything in the picture is black and gray then Black and White would have been a better choice. Reds always help brighten a picture. With most digital cameras you can change the settings for black and white and color.

Avoid shooting into the sun especially if it is bright. People make interesting subjects, but avoid poses. Have someone help you select the pictures you should display. To get six (6) good pictures you should shoot several pictures.

Try to be aware of what is in the background of the picture, before you shoot it. This is perhaps the most difficult thing to do in photography. Avoid messy or “busy” backgrounds and other backgrounds which don’t let the subject stand out. A person in dark clothes should be against a lighter background so that they will stand out.

Try to fill the picture with the subject matter. Too often a problem with those just starting to take pictures is that they do not get close enough to the subject.
Photography is Fun

FLASH
PICTURES
FILM
FOCUS
BATTERY
VIEWFINDER
CAMERA
BLURRY
DIGITAL
LENS
Parts to a Camera

- Flash
- Flash Button
- Shutter Button
- Lens
- Viewfinder
- Power Switch
- LCD Display
- Play Button
- Erase Button
Fill In the Parts to a Camera