

# **Project Title: Consumer Clothing Fashion Revue**

## **Description:**

This project teaches youth skills to present themselves in a professional manner by providing an opportunity for youth to model the outfit purchased in the 4-H consumer clothing project.

## **State Fair Entries:**

3 entries per county, one per level.

## **Exhibitor Check list:**

- ☐ Check in with Extension Office for judging date and manual project deadlines.

## **Exhibit Guidelines:**

All garments and outfits modeled in Consumer Clothing Fashion Revue must have been purchased by the 4-H member modeling that same garment or outfit.

**DEFINITION OF AN OUTFIT:** An outfit is a garment or garments that when put together make a complete look.

Judges evaluating exhibits should recognize individual differences and creativity, therefore using information in this document as a guide rather than a requirement.

## **Exhibit Class Guidelines:**

### ***Beginner (grades 3-5 suggested)***

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have. You do not have to model your outfit if you just want to complete the notebook, however you must complete the notebook to be eligible for the fashion revue.

### ***Intermediate (grades 6-8 suggested)***

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have. You do not have to model your outfit if you just want to complete the notebook, however you must complete the notebook to be eligible for the fashion revue.

### ***Advanced (grades 9-12 suggested)***

Model the garment or outfit purchased for the consumer clothing project. Accessories may be purchased or selected from what you currently have. You do not have to model your outfit if you just want to complete the notebook, however you must complete the notebook to be eligible for the fashion revue.