SEWING PROJECT EXHIBIT CARD – Grades 8-12

4-H 928C-W

Fill out ONE card for each sewing exhibit, regardless of number of articles.

2/22

Attach to your exhibit.

Name (Last, First):		
Level/Division/Class:		
County:		
•		
Club:		
Type of article(s)	Use of item(s):	
Mark skills included in your e	xhibit: Seam finishes are recommended on	all exposed seams (except
	lty fabrics). Interfacing, under stitching, ar	
	choose at least 6 of these skills:	2
	: F	
Make darts	Add facing	Add inseam pockets
Make a neckband	Add lining	Add patch pockets
Make sleeves	Add gathers	Add front hip pockets
Make self-enclosed seams	Add plackets	Attach cuffs
Make button loops	Add boning	Apply ribbing
Make bound buttonholes	Add lapels	Apply trim
Make machine buttonholes	Add vents	Apply machine or hand appliqué
Make self-covered buttons	Add a collar	Apply machine topstitching
Make pleats	Add underlining	Apply machine embroidery
Make ruffles	Add a drawstring	Insert piping
Make tucks	Add welt pockets	Insert elastic
Make shoulder pads	Add a waistband	Insert an invisible zipper
Insert a separating zipper	Do a hand-stitched hem	Match fabric design
Insert a lapped zipper	Do a machine topstitch hem	Sew on buttons
Insert a fly front zipper	Do a machine blind hem	Sew with knits
Insert a hand-picked zipper	Construct with a serger	Sew with difficult fabric
Do a hand beading	Use specialty thread	Use twin needle
Do machine or hand quilting	Create bound edges	Use fiberfill and/or batting
Hand/machine beading	Coordination of fabric for quilting item	Use shaped seams
Make a reversible item	Piece quilted item	Other skills not listed